

SEMDRA

2009 Information & Rules

1. Required yearly membership fee:
 - \$25 per year – payable in advance or at 1st race entered
2. Leather jacket, leather gloves, boots above the ankle, and helmet required.
3. All bikes must have a chain guard, front and rear brakes, and kill switch
4. Ground clearance on all bikes must be a minimum of two inches (2").
This may be checked anytime during qualifying and/or eliminations.
5. Belly-pans or diapers for Nitrous bikes are required, and recommended on all bikes.
6. Number plates on right side of bike required in all classes
 - All riders are required to run the same bike number throughout the season.
 - Pro E.T. class – number plate on right side and dial-in plate required.
 - Street E.T. class – number plate on right side required
7. Each class will have two qualifying/time runs. Street bikes will have 40 minutes or two passes per session, whichever occurs first.
8. Street/grooved tires must run in outside groove in all classes.
9. Pro Mod racers will have a maximum of 60 minutes between qualifying and elimination rounds. For the finals, a maximum of 15 additional minutes after last pair goes down the track will be allowed.
10. Any rider crossing the centerline will automatically be disqualified.
11. If a bike loses fire after the burn out, they will be allowed a maximum of 30 seconds to restart and pre-stage.
If they do not pre-stage after 30 seconds, the other bike will be sent on a single run.
12. Auto Start will be used at all events.
 - Once three lights are on (two pre-stage and one stage) the competitor that is not staged will have seven seconds to stage or the computer will red light automatically.

13. Staging (all classes)

- Both riders pre-stage light must be turned on before either stage light is turned on.

14. No Deep staging (all classes)

- Once both pre-stage and stage lights are turned on, the first rider who turns off the pre-stage light will be automatically red lighted by the computer.

15. Bye-run (street and Pro E.T.)

- a. 1st round bye will be determined by a tech card being drawn from the tower by track personnel.
- b. Rider with the bye-run in all rounds will keep the bye until he/she uses it or is eliminated.
- c. After the first bye-run is used, then each subsequent bye-run will be determined by the best reaction time from the previous round.

16. Dial-in (Street and Pro E.T.)

- a. All dial-ins must be posted on each motorcycle prior to pulling out of the staging lane and cannot be changed on the motorcycle after that point.
- b. The rider is responsible for ensuring that his/her dial-in is correct prior to pre-staging. If a dial-in for either rider is incorrect, then both riders must back out of the pre-stage if one rider had already pre-staged. If this occurs and the riders opponent has a delay box (Pro E.T). he/she will be allowed to change their box.
- c. Once both pre-stage lights are turned on then no changes of dial-in can be made.

17. Points from all four races will count for year-end bonus money and points standing.

18. Participant Conduct Code will be enforced.